Kindergarten Unit 1, It's Alive, Extension

Students will play charades using living and nonliving items EX: a tree, a dog, a bee, a car, a hat, etc.
Students will determine if the thing is living or nonliving by giving a thumbs up or down.

Using their Ant box, students will extend their learning by adding the need their ant would need if it were living. Students can draw, color, and cut out items to add.

Compare earthworms and gummy worms using a Venn Diagram.

Explore the Desert
Museum's website
https://www.desertmuseum.
org/

Read the story Living or Non-living by Kelli Hicks or "What's Alive" by Kathleen Weidner Zoehfield. Create a 3D model of a living or nonliving item using various materials EX: pipe cleaners, coffee filters, pompoms, beads, etc.



